

Burning Plants

SATURDAY, JANUARY 22ND, 2022

Introduction

Following up on the last post¹, I have updated the *Burning Locusts* relationship map to reflect developments in session four using PlantUML². PlantUML is a little simpler to use and has more batteries included than Graphviz. I will skip the tutorial for this post but will include the source code.

¹ RPG relationship mapping with Graphviz (</posts/rpg-relationship-mapping-with-graphviz.html>)

² PlantUML (<https://plantuml.com/>)

What to graph

There are different ways to view the games people, places, and things. Instead of trying to map everything, for this iteration, I am focusing on the following types of connections because they see a lot of play from session to session:

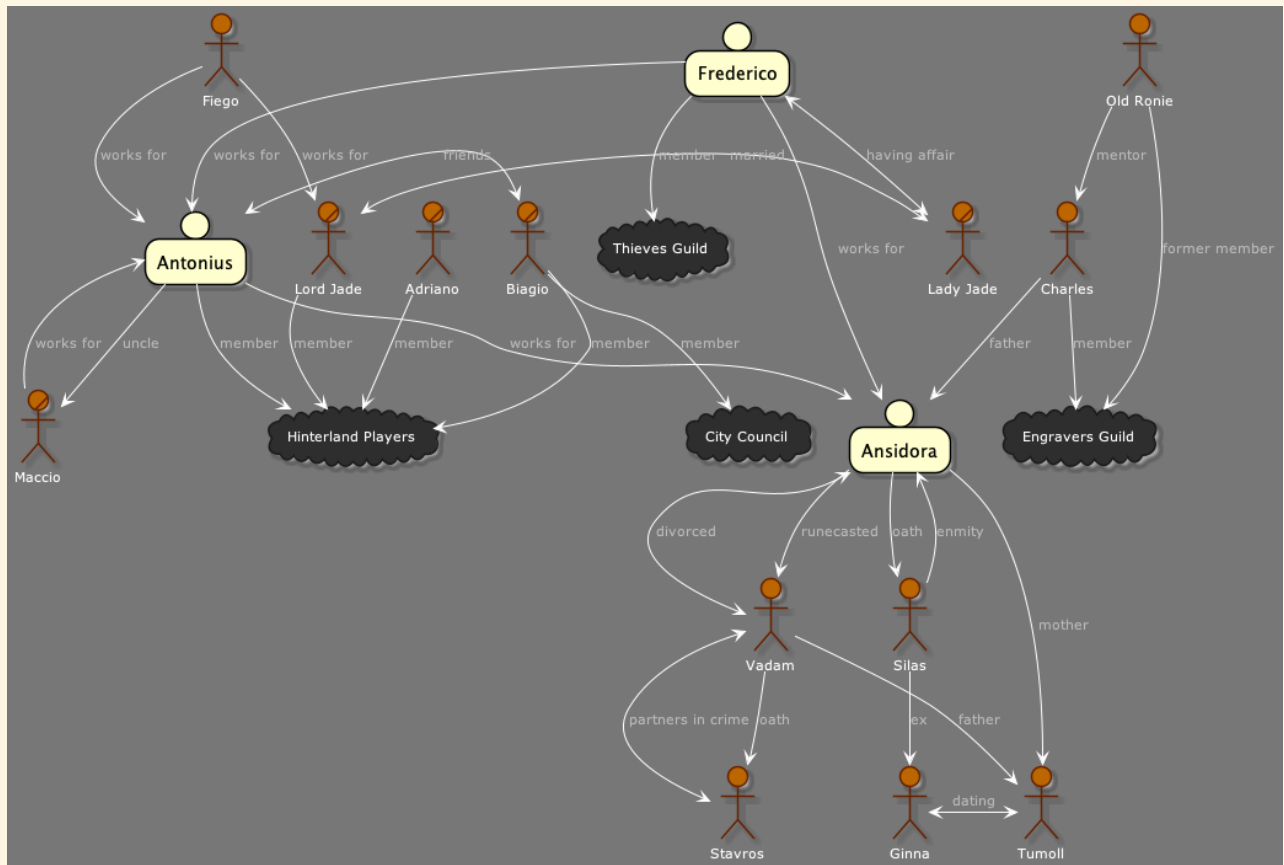
- Romantic/marital
- Familial
- Working/contractual
- Membership
- Oaths/Dwarven Runecasting

In the case of working/contractual relationships, several agreements have been made between the player characters and non-player characters. Graphing them helps to visualize the obligations and conflicts of interest.

Currently, the working relationships are:

- Fiego works for Lord Jade but was lent out to Antonius
- Frederico is gathering information for Antonius
- Frederico agreed to help Ansidora steal her stuff back from Vadam
- Antonius agreed to do a family portrait for Ansidora (and buy back her stuff from Vadam), made firm by a Duel of Wits
- Maccio is working for his uncle Antonius

In later posts, I will zoom in on other types of relationships.



*The graph**Source code*

This source code is cribbed heavily from Jeremy at Take on Rules³.

³ Using PlantUML to Model
RPG Relationship Maps
([https://takeonrules.com/2022/01/09/
using-plant-uml-to-model-rpg-relationship-maps/](https://takeonrules.com/2022/01/09/using-plant-uml-to-model-rpg-relationship-maps/))

```

1 @startuml
2 !theme readdress-darkorange
3
4 'PCs: using the person node
5 person Antonius as antonius
6 person Ansidora as ansidora
7 person Frederico as frederico
8
9 'NPCs: actor/ for humans, actor for dwarves
10 actor/ Biagio as biagio
11 actor/ Maccio as maccio
12 actor Fiego as fiego
13 actor/ "Lord Jade" as lord_jade
14 actor/ "Lady Jade" as lady_jade
15 actor Vadam as vadam
16 actor Tumoll as tumoll
17 actor Ginna as ginna
18 actor Stavros as stavros
19 actor "Old Ronie" as old_ronie
20 actor Charles as charles
21 actor/ Adriano as adriano
22 actor Silas as silas
23
24 'Factions: using the cloud node
25 cloud hinterland_players as "Hinterland Players"
26 cloud thieves_guild as "Thieves Guild"
27 cloud city_council as "City Council"
28 cloud engravers_guild as "Engravers Guild"
29
30 'Connections
31 antonius <-> biagio : "friends"
32 antonius --> maccio : "uncle"
33 lady_jade <-l-> lord_jade : "married"
34 frederico <-r-> lady_jade : "having affair"
35 ansidora <-> vadam : "divorced"
36 vadam <-> stavros : "partners in crime"
37 ginna <-> tumoll : "dating"
38 ansidora --> tumoll : "mother"
39 ansidora --> vadam : "runecasted"
40 silas --> ginna : "ex"
41 silas --> ansidora : "enmity"
42 ansidora --> silas : "oath"
43 vadam --> tumoll : "father"
44 charles --> ansidora : "father"
45 fiego --> antonius : "works for"
46 fiego --> lord_jade : "works for"
47 maccio --> antonius : "works for"
48 frederico --> antonius : "works for"
49 frederico --> ansidora : "works for"
50 antonius --> ansidora : "works for"
51 antonius --> hinterland_players : "member"
52 biagio --> hinterland_players : "member"
53 lord_jade --> hinterland_players : "member"
54 adriano --> hinterland_players : "member"
55 frederico --> thieves_guild : "member"
56 biagio --> city_council : "member"
57 charles --> engravers_guild : "member"
58 old_ronie --> engravers_guild : "former member"
59 old_ronie --> charles : "mentor"
60 vadam --> stavros : "oath"
61 @enduml

```